Examination Commissions at school

Games: "Mathematical soccer player", "Queen of the jump rope"

Oral examinations

scenario Nº

Duration: 5-6 hours.

Place: school hall (examinations), gymnasium or school field (games).

Participants: school students, school workers, guests, media.

Who conduct examinations: Examination Commissions, Local Coordinator.

Number of Examination Commissions: determined by a teacher.

Number of game stands: one stand per 10 people.

Examination form: oral answers (on examination sheets).

Props

1. Examination sheets* - one sheet per student

- 2. Pens one pen per Commission
- 3. Basket for drawing
- **4.** Watch or stopwatch one watch/stopwatch per Commission
- 5. MT Examiners IDs* for the Examination Commission (3 people)
- 6. MT EXPERT cards* for those, who will pass the examination
- 7. Tables of multiplication table to check whether the answers are correct
- 8. Rules of the games "Mathematical soccer player", "Queen of the jump rope"*
- **9.** Ball, UNIHOC goal and cards "Multiplication Table" form one stand for the "Mathematical soccer player" game
- 10. Jump rope and cards "Multiplication Table" form one stand for the "Queen of the jump rope" game

* available for download - after logging-in: wmtday.org

Program

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8.00- 8.15	Opening ceremony.	Headteacher announces: World Multiplication Table Day starts today. Coordinator describes purposes of the event.
8.20- 11.30	Examinations	 Examination Commission sits by one bench. Examination sheets are in the basket. Examinee gets examination sheet from the basket. Examiner announces: START! and turns on the stopwatch. Examinee reads examples from the sheet and gives oral answer on each example. Examination Commission supervises exams: Passed examination - when all given answers within 3 minutes are correct. Not passed examination - when at least one given answer within 3 minutes is incorrect. Each person, who passed an exam receives the MT EXPERT title. Examination Commission gives successful examinee high five or a dap. Not passed examination can be repeated after an 1 hour.
12.00- 13.00	Games	Those, who passed an exam, participate in games: "Mathematical soccer player", "Queen of the jump rope".
13.30	Closing ceremony	Summary of WMT Day . Announcing results of the games. Coordinator describes summary of the event on the school board: number of examinees, people, who passed an examination.